#### **INTUG**

# 3G cellular

mobile telecommunications

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#### **INTUG** contents

- INTUG
- market failures
- market and technology trends
- alternatives and competitors
- auctions
- conclusions and issues

#### **INTUG** what is INTUG?

- members:
  - national associations
  - corporations
  - individuals
- activities:
  - ITU and WTO
  - OECD
  - APEC TEL, CITEL and EU

#### **INTUG** our aims

- real and effective competition
- genuine choice for users
- lower prices
- higher quality
- more innovative services
- constructive co-operation with:
  - international bodies
  - governments
  - regulators

# **INTUG** priorities

- 1. open access to global mobile networks
- 2. regulatory best practice
- 3. liberalization
- 4. leased lines
- 5. IP telephony
- 6. digital divide
- 7. universal access
- 8. numbering

#### **INTUG** market failures and abuses

- call origination:
  - freephone
  - joint dominance in some markets
- call termination
  - excessive pricing
- SMS
  - excessive pricing
  - refusal to interconnect
- international mobile roaming
  - excessive pricing

## INTUG fragmented mobile market(s)

- by geography:
  - different offerings in different continents
  - different patterns of cross-border travel
- by technology:
  - 3GSM versus cdma
  - cellular versus hot spot (Wi-Fi and WiMAX)
  - cellular versus broadcast (DAB, DMB, DVB)
  - transmitted *versus* stored (e.g., iPod and MP3)
- by economics:
  - origination
  - termination
  - roaming

## **INTUG** challenges for the same money

- new revenue was to come from:
  - location based services
  - entertainment
- but there are alternative networks:
  - broadcast: DAB, DMB, DVB
  - hot-spots: Wi-Fi and WiMAX
- alternative devices:
  - games consoles
  - music and video players
  - other consumer electronics

# INTUG business adoption needs to deliver:

- lower costs
- better service
- return on investment
- strategic advantage
- rejection of camera-phones and MP3
- slow adoption of GPRS because of unattractive pricing

Business also has a role as content provider, but with a choice of many channels to customers

#### **INTUG** economics

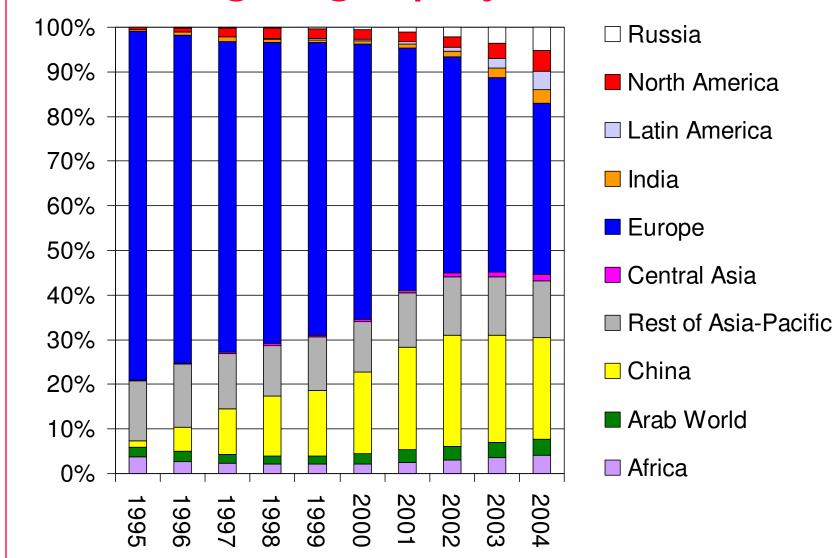
- continuing search for productivity gains:
  - to drive economic growth
  - especially in the service sector
- well-established link between telecommunications and GDP
- but poor understanding of the economic value of:
  - mobility
  - nomadicity

#### **INTUG** mobile Internet access

- GPRS has been a failure:
  - a "walled garden" separated by a firewall from the Internet (.gprs)
  - overpriced, with slow price reductions
  - services are not certain to work
  - most GPRS handsets never use it
- cdma2000 1x EV-DO
  - flat rate prices & service level agreements
- already hype for HSDPA (3.5G)
- alternative interfaces to Wi-Fi and WiMAX

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# INTUG the geography of GSM



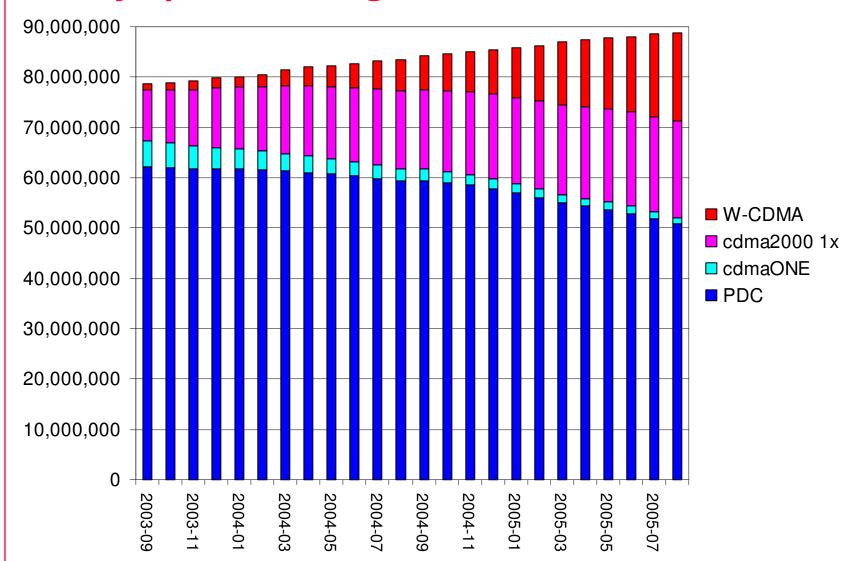
# INTUG changing geography

- North America led the first generation
- European Union led second generation
  - but failure to adopt 2.5G
  - and failure to learn from 2G
  - growth is now in China (and India)
- 3G growth is in Korea and Japan
  - not just subscribers, but revenues
- China waits and watches

# INTUG japan - digital customers

NTC, Bangkok 4 October 2005

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# **INTUG** changing revenues

- the price of voice telephony is declining to a small monthly flat fee
- new revenues have come from:
  - ring tones
  - screen logos
  - transactions (payments)
  - entertainment (audio and video)

3G stands for Games, Gambling and Girls.

# **INTUG** market entry conditions

- leased lines
- interconnection to:
  - fixed and mobile operators
  - domestic and overseas
- number portability
- sharing of masts

Non-discrimination.

Regulation of market power and bottlenecks.

# **INTUG** bundling and leveraging

- markets are shifting to bundles:
  - triple-play (telephony, Internet & video)
  - quadruple-play (3 plus mobile)
- risk of anti-competitive behaviour by leveraging power into other markets:
  - mobile services into mobile
  - mobile into fixed
  - unique content into mobile
  - etc

# INTUG market value of spectrum

- concern to ensure the efficient use of a scarce resource
- auctioning initial assignments
- a few countries are testing trading of spectrum

#### **INTUG** 3G auctions

- (in)famous auctions in Germany and the United Kingdom in 2000
- financial markets signaled to operators to keep bidding, but very quickly realised their error
- operators soon sought:
  - to reclaim "implicit" VAT on fees
  - to delay network construction
  - to share network infrastructure
  - to lobby for lighter regulation
- hard to see any economic rationale for the prices paid in terms of value for users
- high prices have not been repeated

#### **INTUG** auctions

- a long history of problems:
  - collusion
  - signaling between operators
- usually the result of:
  - inappropriate design
  - insufficient bidders
- but these issues are well understood

In auction design, the devil is in the details. Paul Klemperer

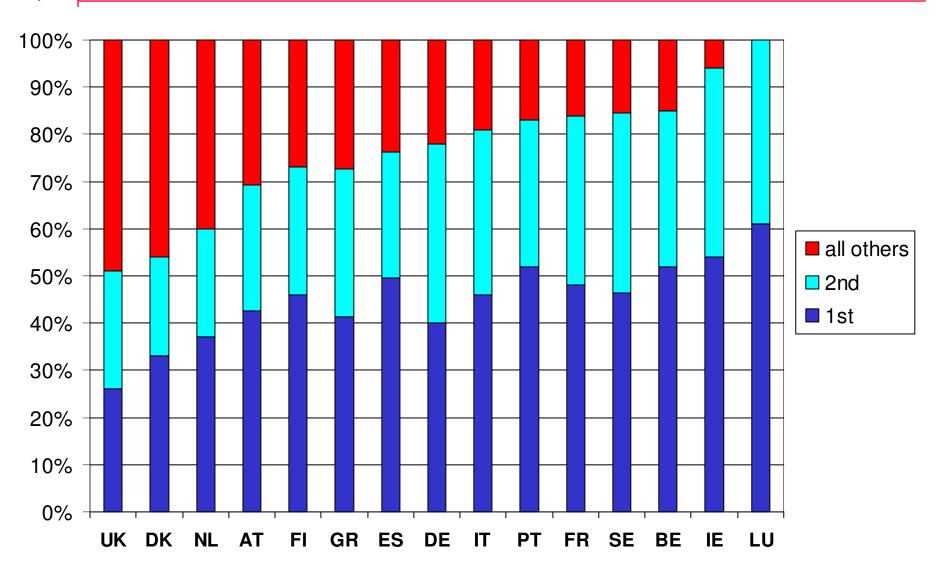
# **INTUG** European Union

- concern at very diverse outcomes:
  - auctions and beauty contests
  - high fees and nominal fees
  - general sense of chaos
- N+1 policy largely failed:
  - two 900 MHz GSM operators
  - then two 1800 MHz GSM operators
  - then (at least) one more 3G operator

study by McKinsey & Co for European Commission

http://europa.eu.int/information\_society/topics/telecoms/radiospec/doc/pdf/mobiles/mckinsey\_study/final\_report.pdf

# INTUG mobile operator market shares (2004)



# INTUG beauty contests

- primary alternative to auctions
- criticised for lack of transparency
- can be challenged in court

Ireland – 2G 1800 MHz beauty contest result was challenged by Orange, delaying the launch of Meteor by 18-24 months. The result was joint dominance by the two older operators, requiring regulation of call origination market.

# **INTUG** unlicensed spectrum

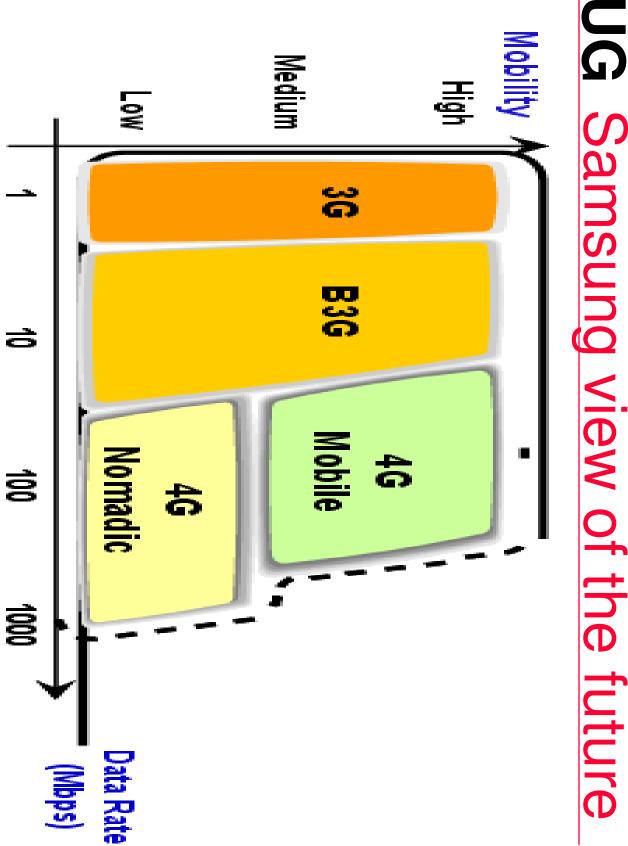
- not a direct competitor
- spectrum is shared with other uses, so no guarantee against interference
- limited power output
- nonetheless, nomadic services have been built up
  - wholesaling has been important in this
- widely used in homes, offices, retails outlets, etc.

# **INTUG** other near competitors

- digital broadcasters:
  - Digital Audio Broadcast (DAB)
  - Digital Multimedia Broadcast (DMB)
  - Digital Video Broadcast (DVB)
- wireless broadband:
  - Wi-Fi
  - WiMAX
  - WiBro
- Beyond 3G (B3G), 4G, 5G

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INTUG Samsung view of the future

# **INTUG** ubiquitous network societies

- U-Japan and U-Korea
- multiple high-speed networks:
  - residential broadband(DSL or fibre plus Wi-Fi)
  - 3G and 4G cellular
  - wireless Internet
- small number of integrated competitors
- revenues from:
  - hardware
  - services

#### **INTUG** what consumers want

- fashion
- innovation
- value for money
- lifestyle choices

USA - electronic mail is for parents, children use instant messaging

#### **INTUG** what business users want

- high quality of service
- low prices
- simple and secure handsets
- raw IP connection
- accurate billing
- integration with fixed networks

#### **INTUG** conclusions

- we know one network will not be sufficient, it will be a mixture
- we cannot treat 3G as isolated from FWA, DxB and DSL
- for policy, we need to look to 4G and beyond
- we can use the ubiquitous network society as a possible policy framework

#### **INTUG** issues

- what is the perceived function of a 3G licence?
- what is really being sold?
- how do we signal high levels of uncertainty about services and future competition?

3G stands for Greed, Gullibility and Grief

# **INTUG** thank you

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